

Introduction to PyTorch

and Scaling PyTorch Code Using LightningLite

Sebastian Raschka & Adrian Wälchli



Data Umbrella

May 10th, 2022

What is PyTorch?

Tensor library

What is PyTorch?

1 Tensor library

What is PyTorch?

1

Tensor library

2

Automatic
differentiation engine

What is PyTorch?

1

Tensor library

2

Automatic
differentiation engine

What is PyTorch?

3

Deep learning
library

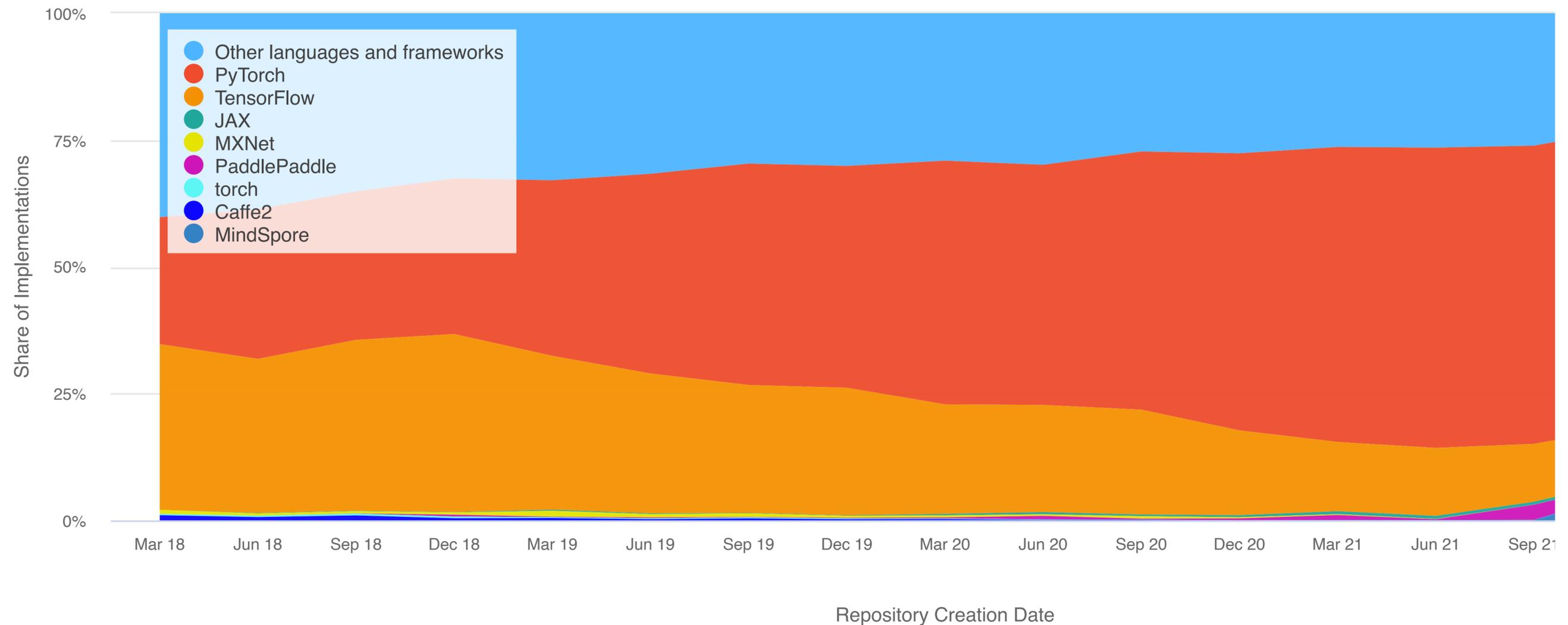
Sounds like TensorFlow?

Sounds like TensorFlow?

Yes, kind of.

There is probably a reason why so many people like PyTorch ...

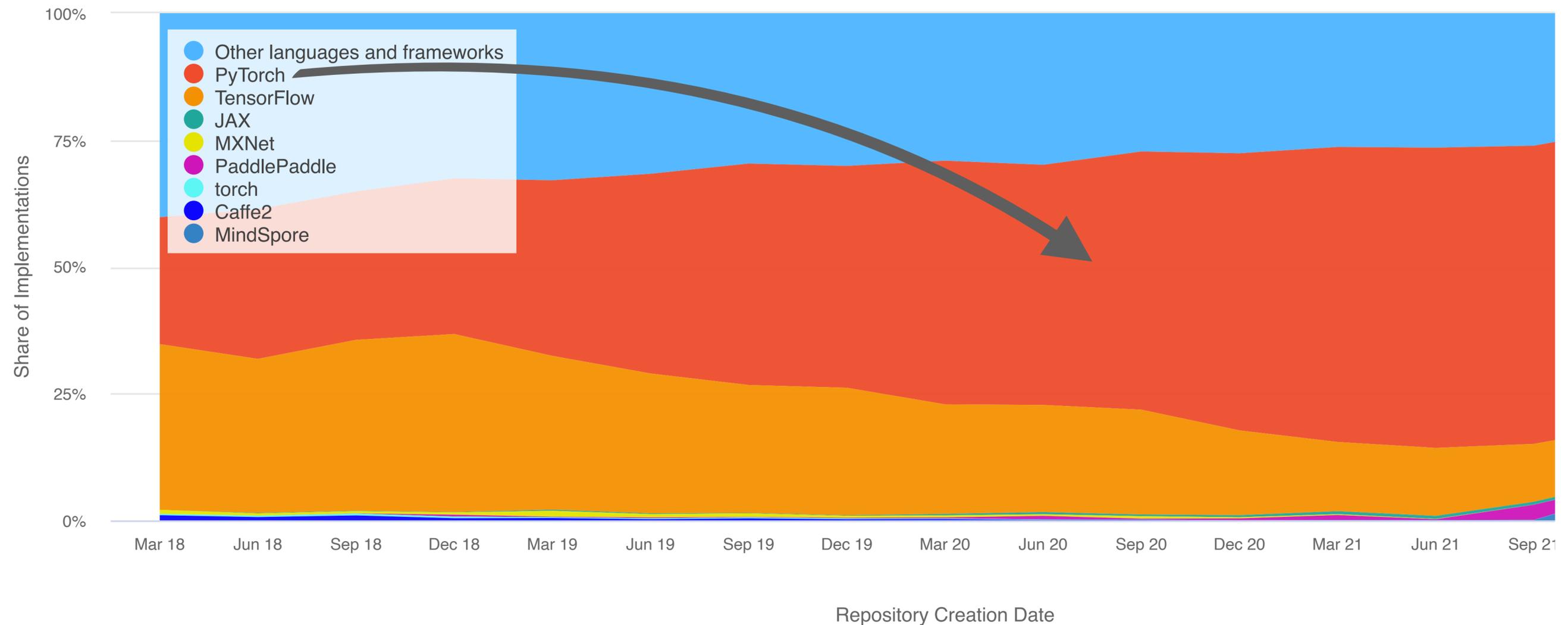
Paper Implementations grouped by framework



<https://paperswithcode.com/trends>

There is probably a reason why so many people like PyTorch ...

Paper Implementations grouped by framework



<https://paperswithcode.com/trends>

As a former TF user, why do I like PyTorch?

As a former TF user, why do I like PyTorch?

Stay tuned!

1 Tensor library

What is PyTorch?

Tensor library

Scalar (rank-0 tensor)

```
import torch  
  
a = torch.tensor(1.)  
a.shape
```

```
torch.Size([])
```

Tensor library

Scalar
(rank-0 tensor)

```
import torch  
  
a = torch.tensor(1.)  
a.shape
```

```
torch.Size([])
```

Vector
(rank-1 tensor)

```
a = torch.tensor([1., 2., 3.])  
a.shape
```

```
torch.Size([3])
```

Tensor library

Scalar
(rank-0 tensor)

```
import torch  
a = torch.tensor(1.)  
a.shape
```

```
torch.Size([])
```

Vector
(rank-1 tensor)

```
a = torch.tensor([1., 2., 3.])  
a.shape
```

```
torch.Size([3])
```

Matrix
(rank-2 tensor)

```
a = torch.tensor([[1., 2., 3.],  
                  [2., 3., 4.]])  
a.shape
```

```
torch.Size([2, 3])
```

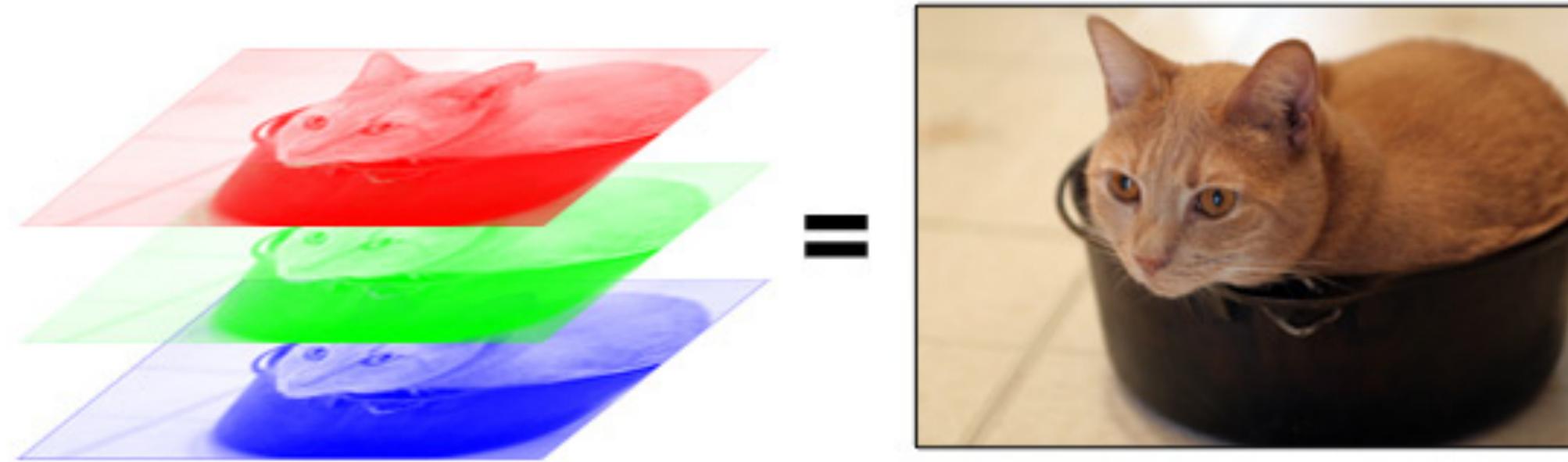
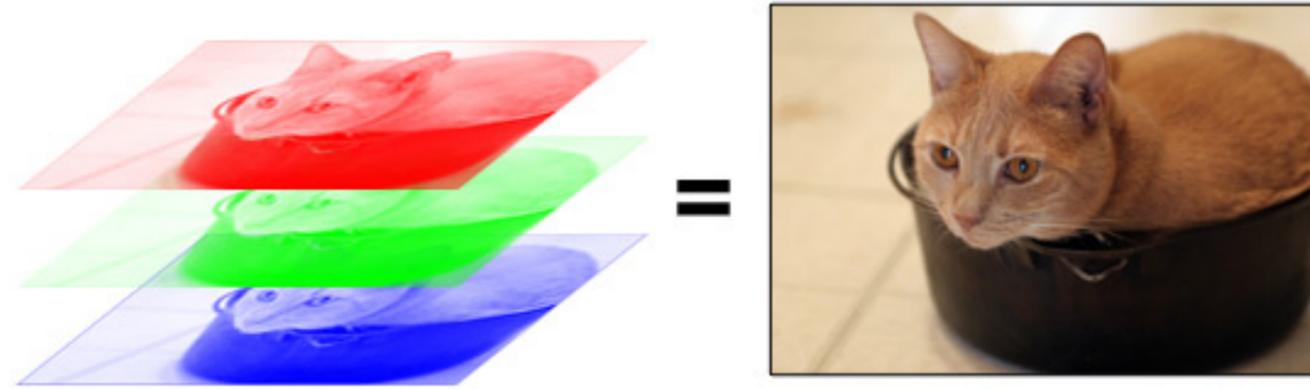


Image Source: <https://code.tutsplus.com/tutorials/create-a-retro-crt-distortion-effect-using-rgb-shifting--active-3359>

Color image as a stack of matrices



Color image as a stack of matrices

3D tensor
(rank-3 tensor)

```
a = torch.tensor([[[1., 2., 3.],  
                  [2., 3., 4.]],  
                 [[5., 6., 7.],  
                  [8., 9., 10.]])  
a.shape  
torch.Size([2, 2, 3])
```



A stack of multiple color images



A stack of multiple color images

4D tensor
(rank-4 tensor)

```
b = torch.stack((a, a))  
b.shape
```

```
torch.Size([2, 2, 2, 3])
```

```
b
```

```
tensor([[[[ 1.,  2.,  3.],  
          [ 2.,  3.,  4.]],  
        [[ 5.,  6.,  7.],  
          [ 8.,  9., 10.]]],  
       [[[ 1.,  2.,  3.],  
          [ 2.,  3.,  4.]],  
        [[ 5.,  6.,  7.],  
          [ 8.,  9., 10.]]]])
```

Tensor library

Tensor library == array library

Tensor library

torch.tensor \approx numpy.array

Tensor library

torch.tensor \approx numpy.array

+ GPU support a.to('cuda')

Tensor library

`torch.tensor` \approx `numpy.array`

+ GPU support `a.to('cuda')`

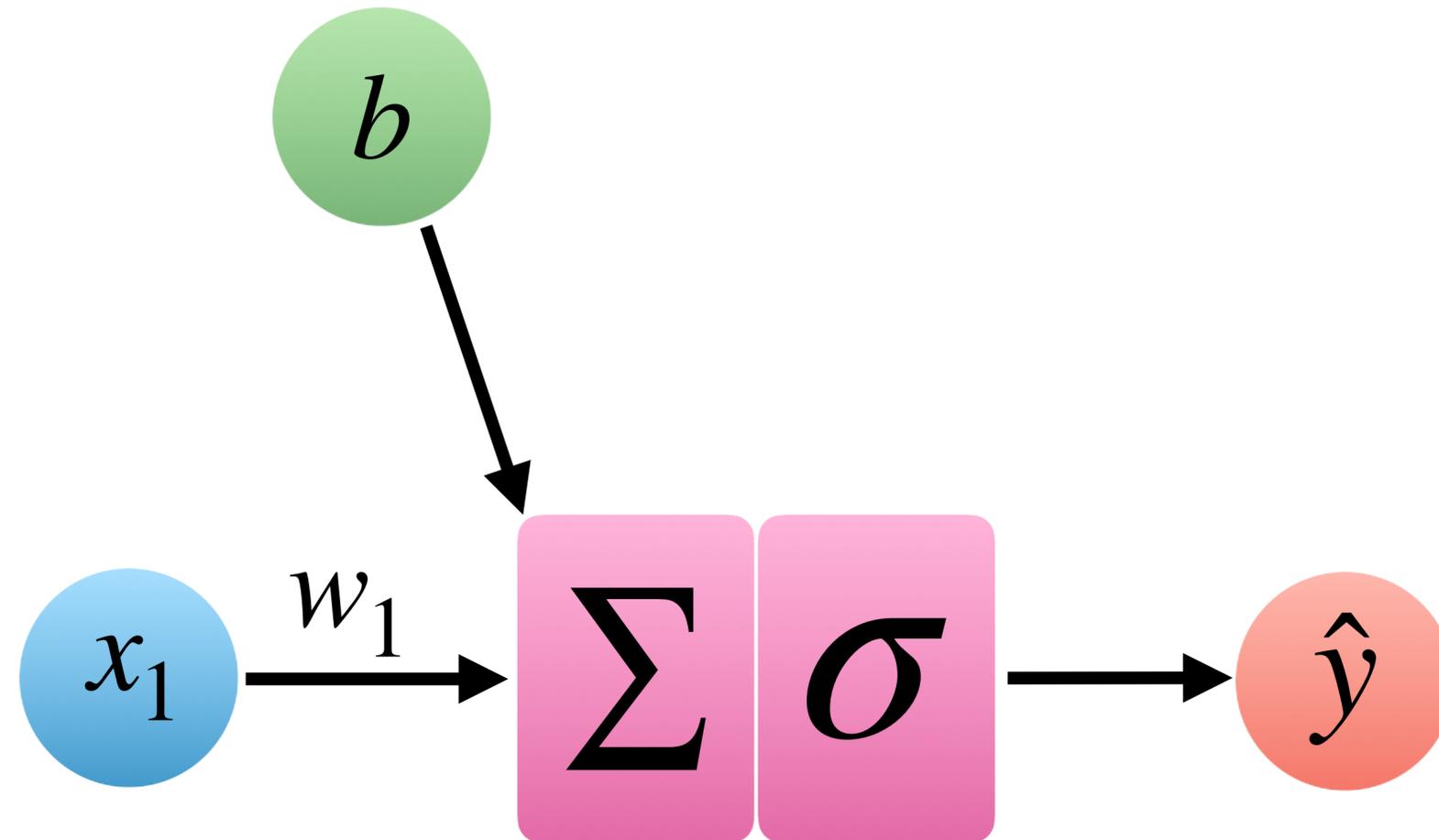
+ automatic differentiation support

2

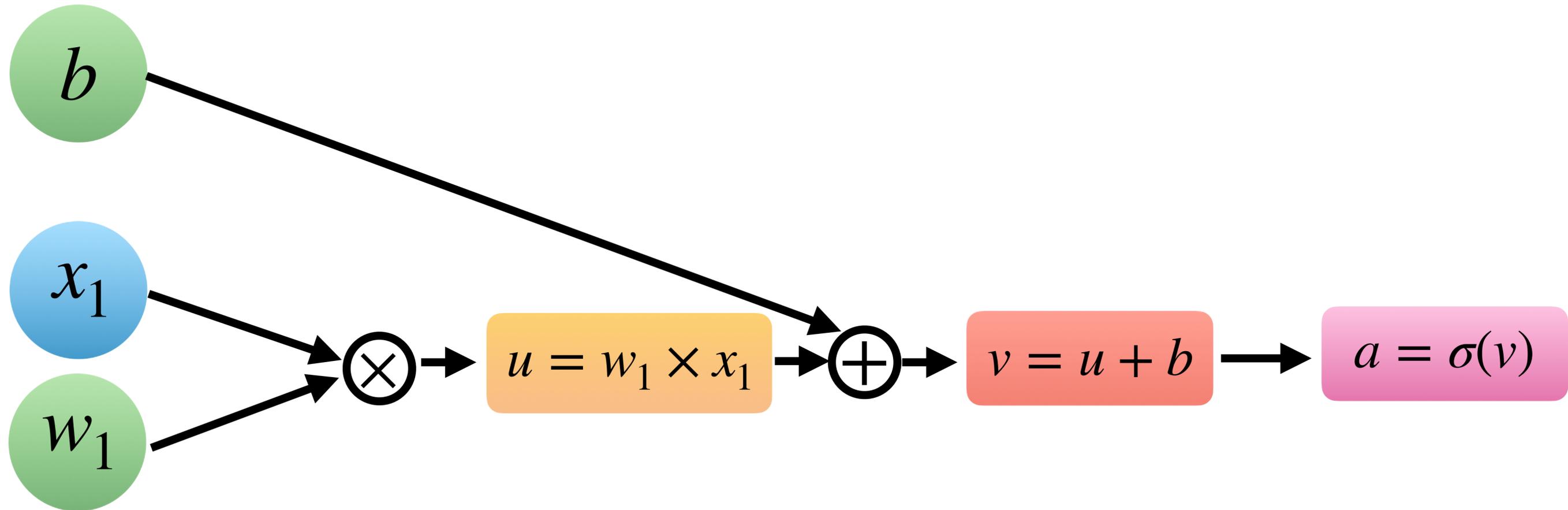
Automatic
differentiation engine

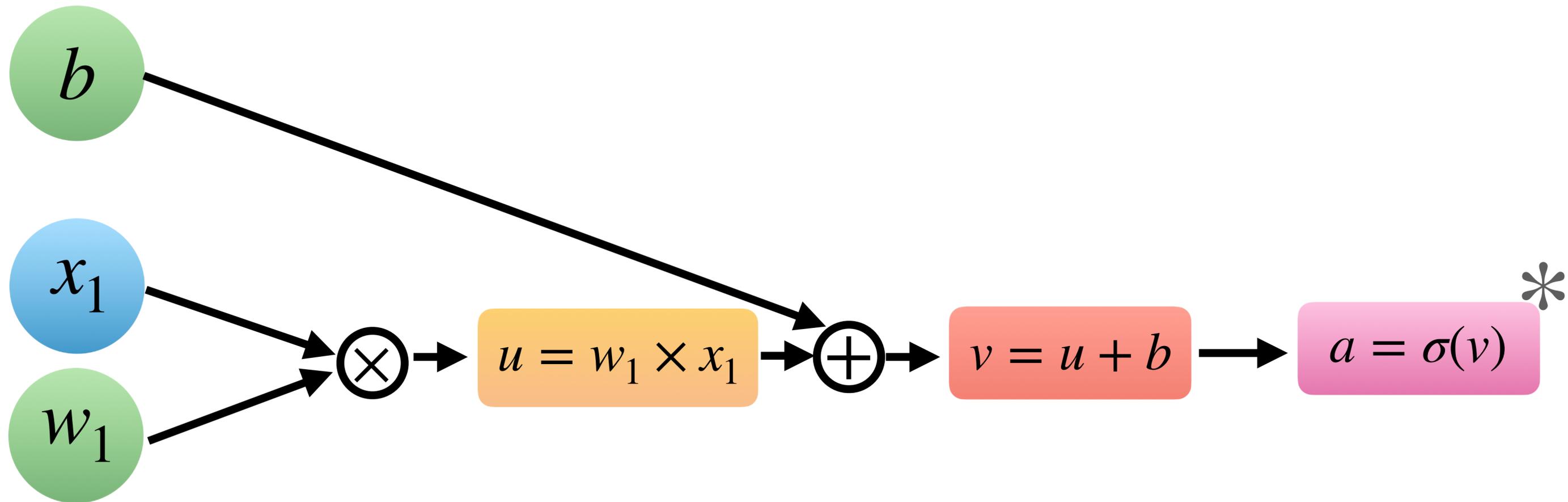
What is PyTorch?

A logistic regression model

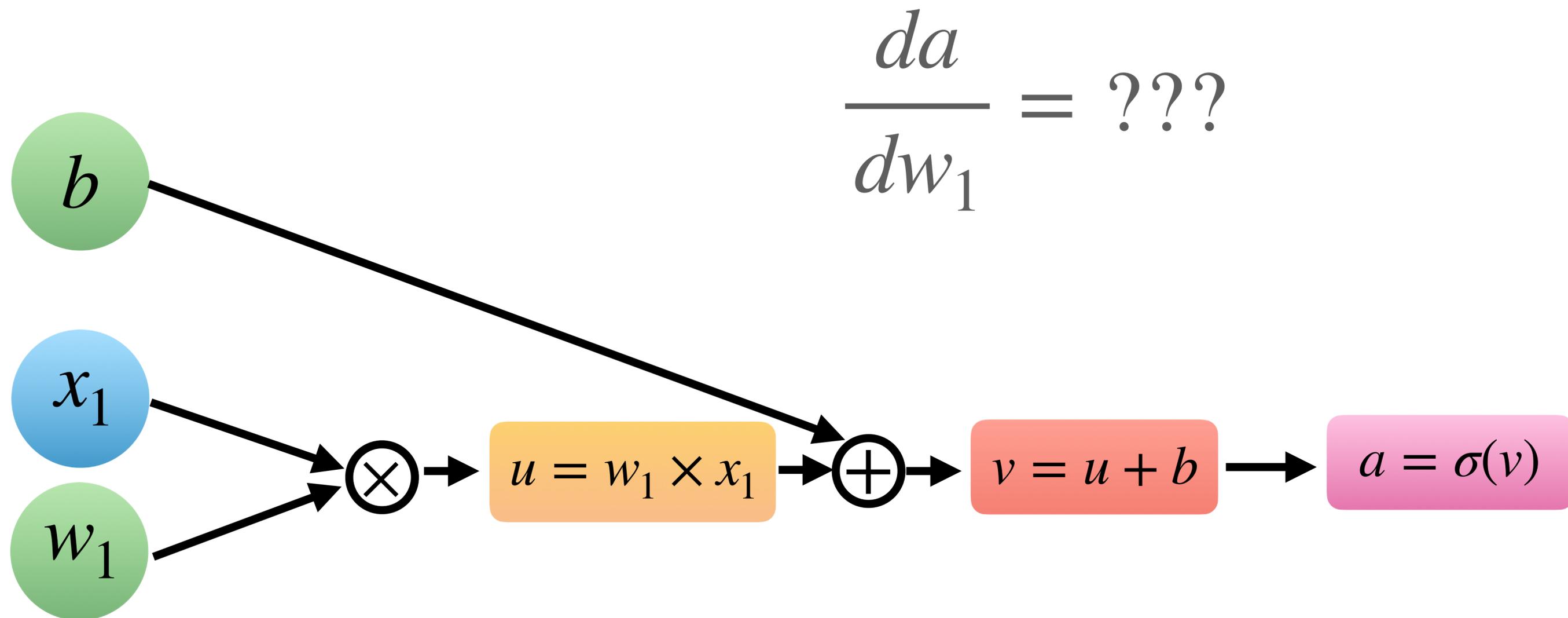


A computation graph

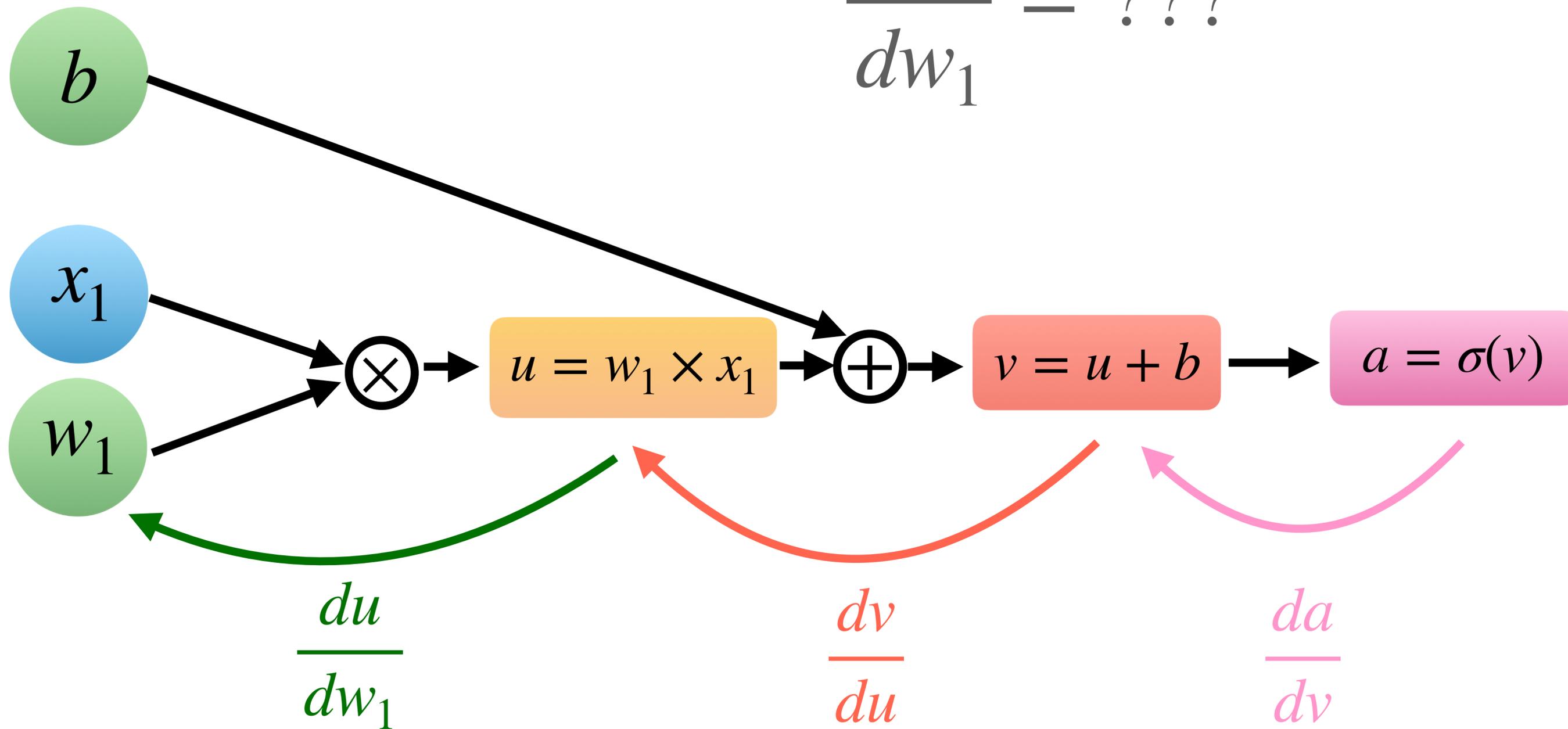


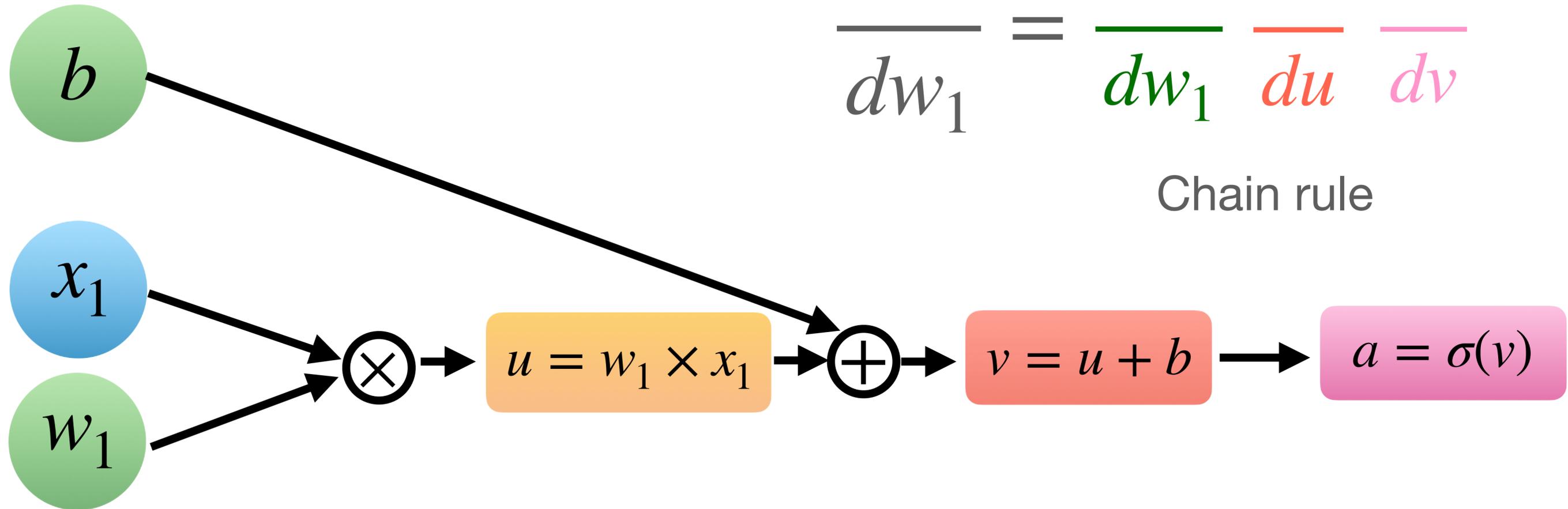


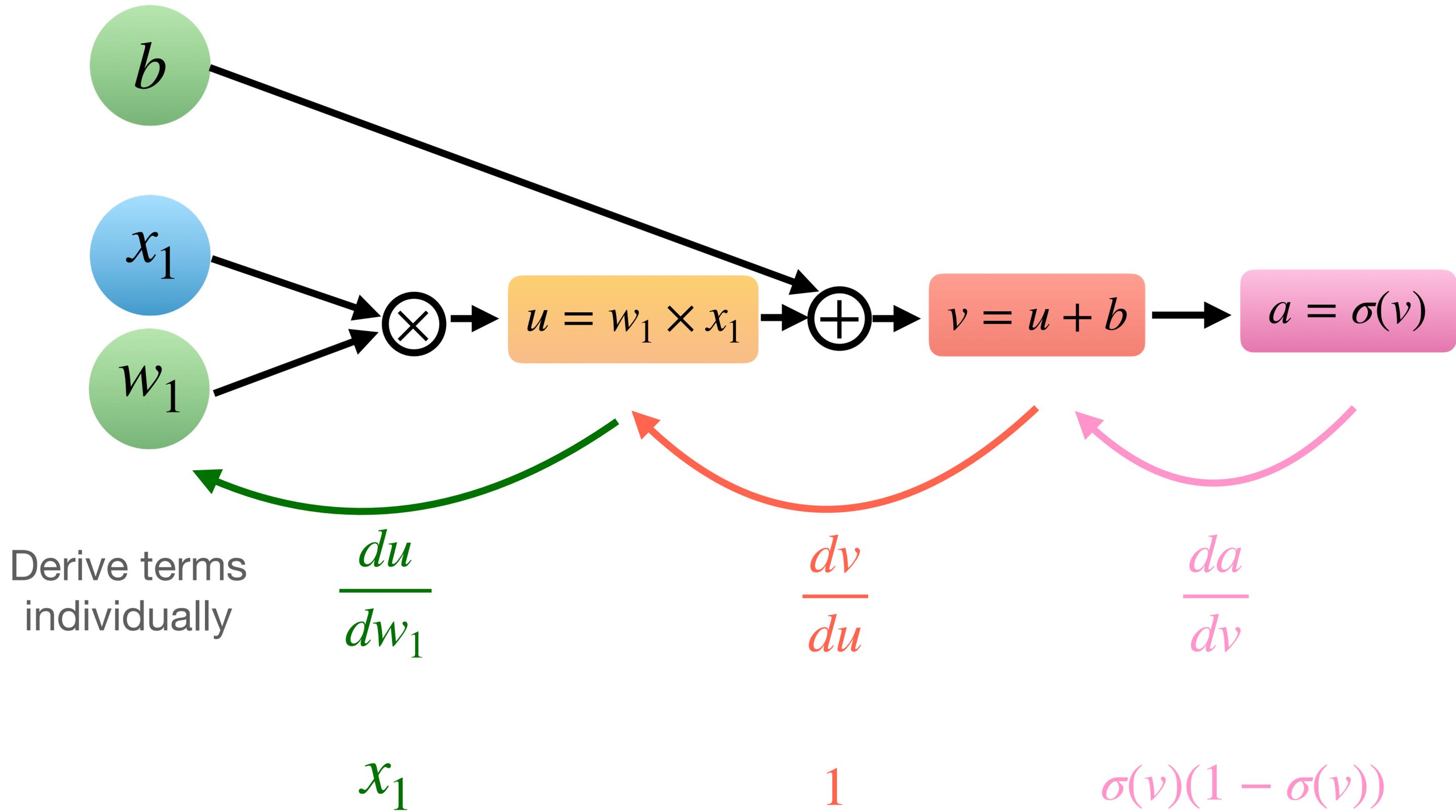
* $\sigma(z) = \frac{1}{1 + e^{-z}}$

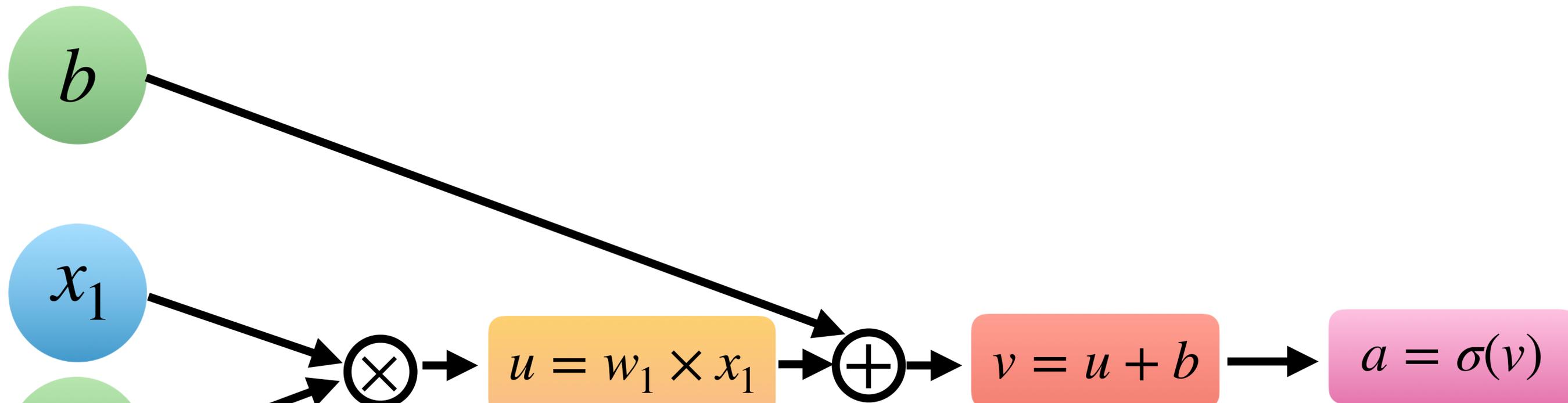


$$\frac{da}{dw_1} = ???$$









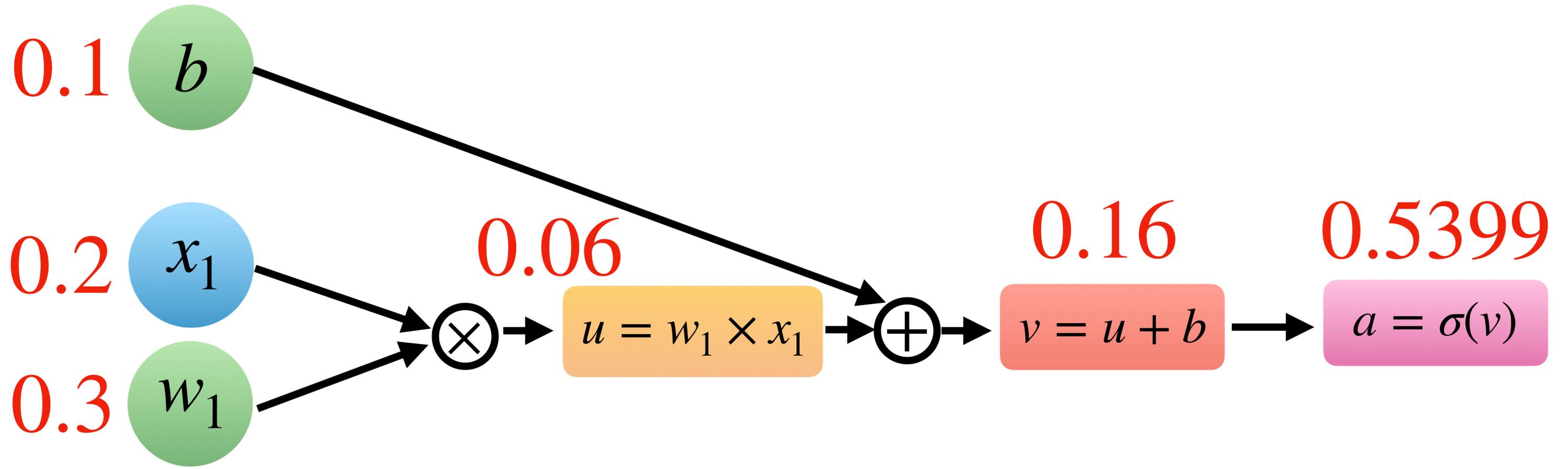
And then combine

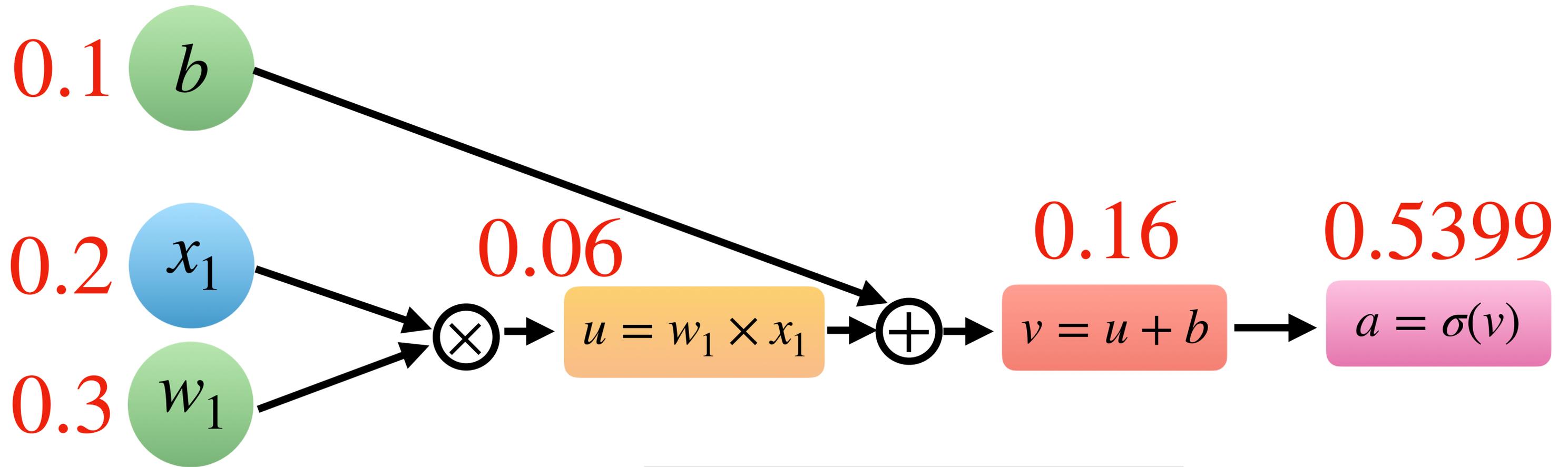
$$\frac{du}{dw_1}$$

$$\frac{dv}{du}$$

$$\frac{da}{dv}$$

$$\frac{da}{dw_1} = x_1 \times 1 \times \sigma(v)(1 - \sigma(v))$$



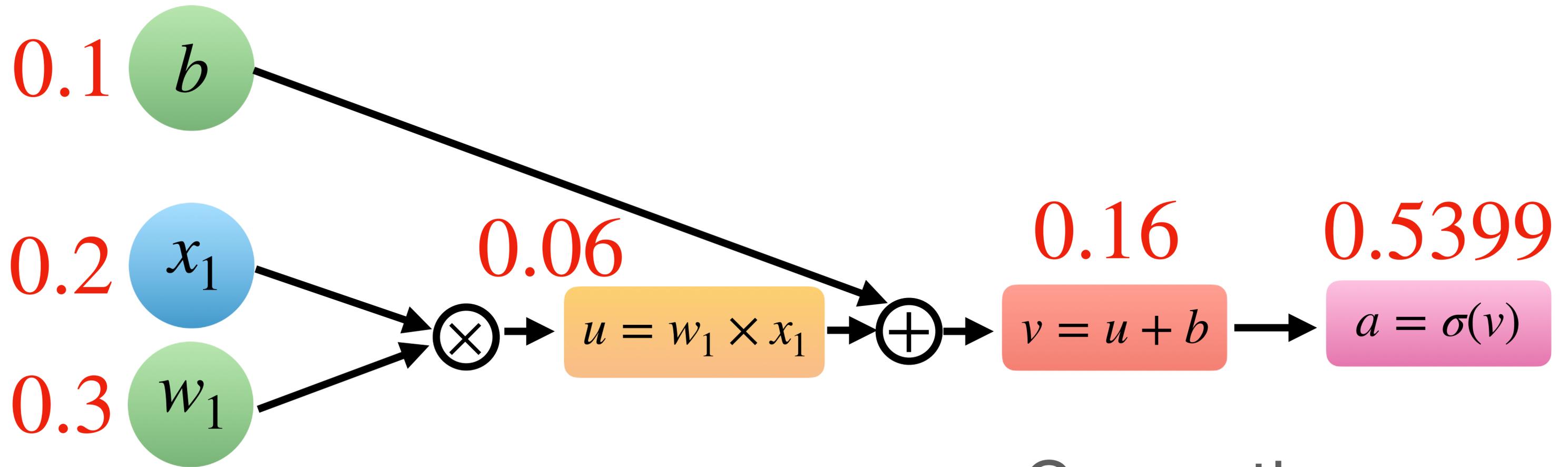


Forward pass
in PyTorch

```
b = torch.tensor(0.1)
x1 = torch.tensor(0.2)
w1 = torch.tensor(0.3)
```

```
u = w1*x1
v = u + b
a = torch.sigmoid(v)
a
```

```
tensor(0.5399)
```



```

b = torch.tensor(0.1)
x1 = torch.tensor(0.2)
w1 = torch.tensor(0.3)

u = w1*x1
v = u + b
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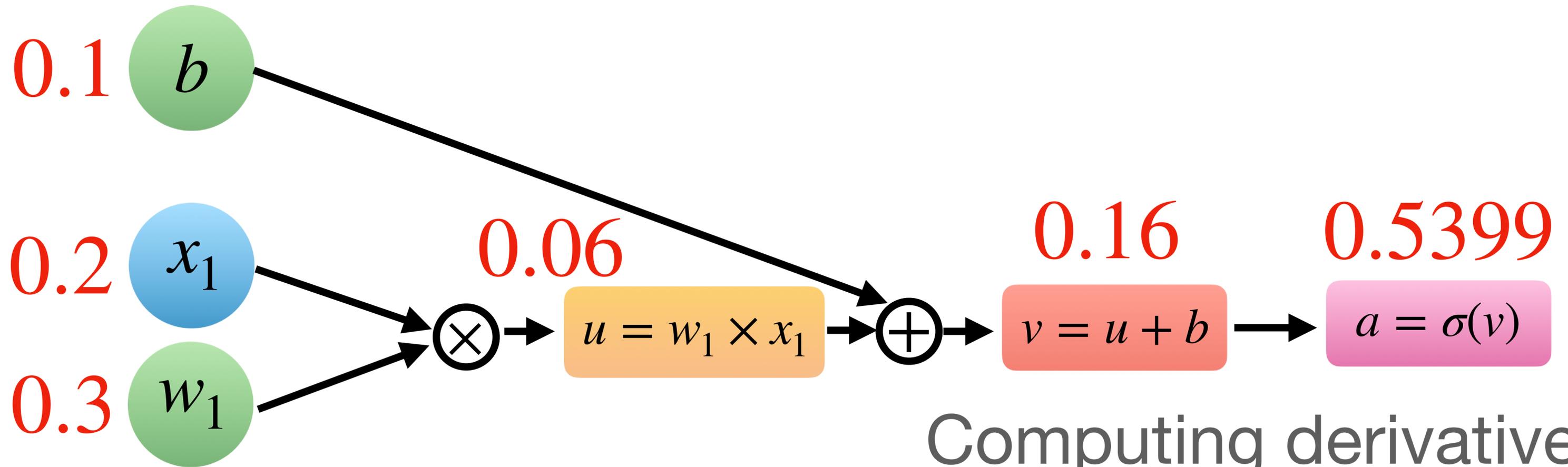
```

tensor(0.5399)

Computing derivatives manually

$$\frac{da}{dw_1} = a * (1-a) * x1$$

tensor(0.0497)



Computing derivatives
automatically!

```

b = torch.tensor(0.1)
x1 = torch.tensor(0.2)
w1 = torch.tensor(0.3, requires_grad=True)

u = w1*x1
v = u + b
a = torch.sigmoid(v)
a

```

tensor(0.5399, grad_fn=<SigmoidBackward0>)

$$\frac{da}{dw_1} =$$

```

from torch.autograd import grad
grad(a, w1)

(tensor(0.0497),)

```

3

Deep learning
library

What is PyTorch?

Neural network training in 3 steps!

Step 1: Defining the dataset

Step 2: Defining the model

Step 3: Defining the training loop

Focus for today:

Step 1: Defining the model

Step 2: Defining the training loop

Step 1: Defining the model

Define layers

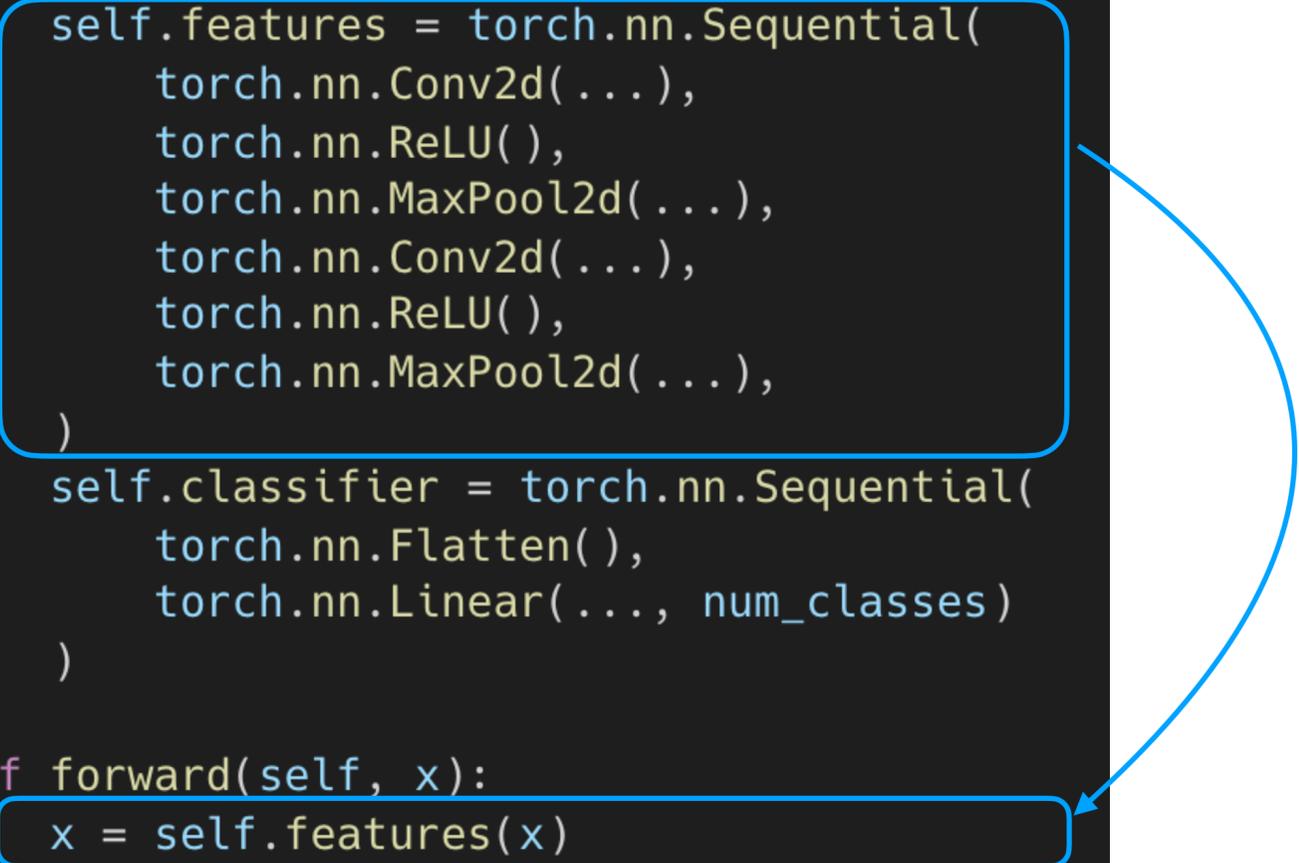
```
class PyTorchCNN(torch.nn.Module):  
    def __init__(self, num_classes):  
        super().__init__()  
  
        self.num_classes = num_classes  
        self.features = torch.nn.Sequential(  
            torch.nn.Conv2d(...),  
            torch.nn.ReLU(),  
            torch.nn.MaxPool2d(...),  
            torch.nn.Conv2d(...),  
            torch.nn.ReLU(),  
            torch.nn.MaxPool2d(...),  
        )  
        self.classifier = torch.nn.Sequential(  
            torch.nn.Flatten(),  
            torch.nn.Linear(..., num_classes)  
        )
```

Define forward method

```
class PyTorchCNN(torch.nn.Module):  
    def __init__(self, num_classes):  
        super().__init__()  
  
        self.num_classes = num_classes  
        self.features = torch.nn.Sequential(  
            torch.nn.Conv2d(...),  
            torch.nn.ReLU(),  
            torch.nn.MaxPool2d(...),  
            torch.nn.Conv2d(...),  
            torch.nn.ReLU(),  
            torch.nn.MaxPool2d(...),  
        )  
        self.classifier = torch.nn.Sequential(  
            torch.nn.Flatten(),  
            torch.nn.Linear(..., num_classes)  
        )  
  
    def forward(self, x):  
        x = self.features(x)  
        x = self.classifier(x)  
        return x
```

Definition order equals execution order

```
class PyTorchCNN(torch.nn.Module):  
    def __init__(self, num_classes):  
        super().__init__()  
  
        self.num_classes = num_classes  
        self.features = torch.nn.Sequential(  
            torch.nn.Conv2d(...),  
            torch.nn.ReLU(),  
            torch.nn.MaxPool2d(...),  
            torch.nn.Conv2d(...),  
            torch.nn.ReLU(),  
            torch.nn.MaxPool2d(...),  
        )  
        self.classifier = torch.nn.Sequential(  
            torch.nn.Flatten(),  
            torch.nn.Linear(..., num_classes)  
        )  
  
    def forward(self, x):  
        x = self.features(x)  
        x = self.classifier(x)  
        return x
```



Definition order equals execution order

```
class PyTorchCNN(torch.nn.Module):
    def __init__(self, num_classes):
        super().__init__()

        self.num_classes = num_classes
        self.features = torch.nn.Sequential(
            torch.nn.Conv2d(...),
            torch.nn.ReLU(),
            torch.nn.MaxPool2d(...),
            torch.nn.Conv2d(...),
            torch.nn.ReLU(),
            torch.nn.MaxPool2d(...),
        )
        self.classifier = torch.nn.Sequential(
            torch.nn.Flatten(),
            torch.nn.Linear(..., num_classes)
        )

    def forward(self, x):
        x = self.features(x)
        x = self.classifier(x)
        return x
```

You are free to customize the forward method

```
class PyTorchCNN(torch.nn.Module):  
    def __init__(self, num_classes):  
        super().__init__()   
  
        self.conv_1 = torch.nn.Conv2d(...)   
        self.conv_2 = torch.nn.Conv2d(...)   
        self.linear_1 = torch.nn.Linear(..., num_classes)
```

```
def forward(self, x):  
    out = self.conv_1(x)  
    out = torch.nn.functional.relu(out)  
    out = torch.nn.functional.max_pool2d(out)  
  
    out = self.conv_2(out)  
    out = torch.nn.functional.relu(out)  
    out = torch.nn.functional.max_pool2d(out)  
  
    out = torch.flatten(out, dim=1)  
    logits = self.linear_1(out)  
    return logits
```

Same network as before but defines computation in forward

Step 2: Defining the training loop

Initializing the model and optimizer



```
model = PyTorchCNN(num_classes=num_classes)
model = model.to(device)
optimizer = torch.optim.Adam(model.parameters(), lr=learning_rate)
```

Iterating over the training examples

```
model = PyTorchCNN(num_classes=num_classes)
model = model.to(device)
optimizer = torch.optim.Adam(model.parameters(), lr=learning_rate)

for epoch in range(num_epochs):
    model.train()
    for batch_idx, (features, targets) in enumerate(train_loader):
        features, targets = features.to(device), targets.to(device)
```

Computing the predictions

```
model = PyTorchCNN(num_classes=num_classes)
model = model.to(device)
optimizer = torch.optim.Adam(model.parameters(), lr=learning_rate)

for epoch in range(num_epochs):
    model.train()
    for batch_idx, (features, targets) in enumerate(train_loader):
        features, targets = features.to(device), targets.to(device)

        ### Forward pass
        logits = model(features)
        loss = F.cross_entropy(logits, targets)
```

Computing the predictions

```
model = PyTorchCNN(num_classes=num_classes)
model = model.to(device)
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for epoch in range(num_epochs):
    model.train()
    for batch_idx, (features, targets) in enumerate(train_loader):

        features, targets = features.to(device), targets.to(device)

        ### Forward pass
        logits = model(features)
        loss = F.cross_entropy(logits, targets)
```

the `cross_entropy` loss takes care of the `LogSoftmax` internally

Computing the predictions

```
model = PyTorchCNN(num_classes=num_classes)
model = model.to(device)
optimizer = torch.optim.Adam(model.parameters(), lr=learning_rate)

for epoch in range(num_epochs):
    model.train()
    for batch_idx, (features, targets) in enumerate(train_loader):

        features, targets = features.to(device), targets.to(device)

        ### Forward pass
        logits = model(features)
        loss = F.cross_entropy(logits, targets)
```

the cross_entropy loss also takes care of one-hot encoding internally

Computing the backward pass

```
model = PyTorchCNN(num_classes=num_classes)
model = model.to(device)
optimizer = torch.optim.Adam(model.parameters(), lr=learning_rate)

for epoch in range(num_epochs):
    model.train()
    for batch_idx, (features, targets) in enumerate(train_loader):

        features, targets = features.to(device), targets.to(device)

        ### Forward pass
        logits = model(features)
        loss = F.cross_entropy(logits, targets)

        ### Backward pass (backpropagation)
        optimizer.zero_grad()
        loss.backward()
```

Computing the backward pass

```
model = PyTorchCNN(num_classes=num_classes)
model = model.to(device)
optimizer = torch.optim.Adam(model.parameters(), lr=learning_rate)

for epoch in range(num_epochs):
    model.train()
    for batch_idx, (features, targets) in enumerate(train_loader):

        features, targets = features.to(device), targets.to(device)

        ### Forward pass
        logits = model(features)
        loss = F.cross_entropy(logits, targets)

        ### Backward pass (backpropagation)
        optimizer.zero_grad()
        loss.backward()
```

If you omit this, gradients will be accumulated, which we usually don't want

Updating the model weights



```
model = PyTorchCNN(num_classes=num_classes)
model = model.to(device)
optimizer = torch.optim.Adam(model.parameters(), lr=learning_rate)

for epoch in range(num_epochs):
    model.train()
    for batch_idx, (features, targets) in enumerate(train_loader):

        features, targets = features.to(device), targets.to(device)

        ### Forward pass
        logits = model(features)
        loss = F.cross_entropy(logits, targets)

        ### Backward pass (backpropagation)
        optimizer.zero_grad()
        loss.backward()

        ### Update model parameters
        optimizer.step()
```

Tracking the performance

```
model = PyTorchCNN(num_classes=num_classes)
model = model.to(device)
optimizer = torch.optim.Adam(model.parameters(), lr=learning_rate)

for epoch in range(num_epochs):
    model.train()
    for batch_idx, (features, targets) in enumerate(train_loader):

        features, targets = features.to(device), targets.to(device)

        ### Forward pass
        logits = model(features)
        loss = F.cross_entropy(logits, targets)

        ### Backward pass (backpropagation)
        optimizer.zero_grad()
        loss.backward()

        ### Update model parameters
        optimizer.step()

    ### Optional evaluation steps
    model.eval()
    with torch.no_grad():
        valid_acc = compute_accuracy(model, valid_loader, device)
        print(f"Validation accuracy: {valid_acc * 100:.2f}%")
```

```
model = PyTorchCNN(num_classes=num_classes)
model = model.to(device)
optimizer = torch.optim.Adam(model.parameters(), lr=learning_rate)

for epoch in range(num_epochs):
    model.train()
    for batch_idx, (features, targets) in enumerate(train_loader):

        features, targets = features.to(device), targets.to(device)

        ### Forward pass
        logits = model(features)
        loss = F.cross_entropy(logits, targets)

        ### Backward pass (backpropagation)
        optimizer.zero_grad()
        loss.backward()

        ### Update model parameters
        optimizer.step()

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        model.eval()
        with torch.no_grad():
            valid_acc = compute_accuracy(model, valid_loader, device)
            print(f"Validation accuracy: {valid_acc * 100:.2f}%")
```

.train()
& **.eval()**
modes
matter
for things like
BatchNorm,
Dropout etc.



```
model = PyTorchCNN(num_classes=num_classes)
model = model.to(device)
optimizer = torch.optim.Adam(model.parameters(), lr=learning_rate)

for epoch in range(num_epochs):
    model.train()
    for batch_idx, (features, targets) in enumerate(train_loader):

        features, targets = features.to(device), targets.to(device)

        ### Forward pass
        logits = model(features)
        loss = F.cross_entropy(logits, targets)

        ### Backward pass (backpropagation)
        optimizer.zero_grad()
        loss.backward()

        ### Update model parameters
        optimizer.step()

        ### Optional evaluation steps
        model.eval()
        with torch.no_grad():
            valid_acc = compute_accuracy(model, valid_loader, device)
            print(f"Validation accuracy: {valid_acc * 100:.2f}%")
```

no_grad()
prevents
unnecessary
graph
construction

Why do I like PyTorch?

It's Pythonic and flexible!

A custom layer

```
import torch

class CoralLayer(torch.nn.Module):
    def __init__(self, size_in, num_classes, preinit_bias=True):
        super().__init__()
        self.size_in, self.size_out = size_in, 1

        self.coral_weights = torch.nn.Linear(self.size_in, 1, bias=False)
        if preinit_bias:
            self.coral_bias = torch.nn.Parameter(
                torch.arange(num_classes - 1, 0, -1).float() / (num_classes - 1))
        else:
            self.coral_bias = torch.nn.Parameter(
                torch.zeros(num_classes - 1).float())

    def forward(self, x):
        return self.coral_weights(x) + self.coral_bias
```

<https://github.com/Raschka-research-group/coral-pytorch>

A Keras port of the custom layer

```
from typing import Optional
import warnings
import tensorflow as tf
import tensorflow.keras.regularizers

@tf.keras.utils.register_keras_serializable(package="coral_ordinal")
class CoralOrdinal(tf.keras.layers.Layer):

    def __init__(
        self,
        num_classes: int,
        activation: Optional[str] = None,
        kernel_regularizer: Optional[tf.keras.regularizers.Regularizer] = None,
        bias_regularizer: Optional[tf.keras.regularizers.Regularizer] = None,
        **kwargs,
    ):

        if "input_shape" not in kwargs and "input_dim" in kwargs:
            kwargs["input_shape"] = (kwargs.pop("input_dim"),)
        super(CoralOrdinal, self).__init__(**kwargs)
        self.num_classes = num_classes
        self.activation = tf.keras.activations.get(activation)
        self.kernel_regularizer = tf.keras.regularizers.get(kernel_regularizer)
        self.bias_regularizer = tf.keras.regularizers.get(bias_regularizer)

    def build(self, input_shape):
        num_units = 1

        self.kernel = self.add_weight(
            shape=(input_shape[-1], num_units),
            name=self.name + "_latent",
            initializer="glorot_uniform",
            regularizer=self.kernel_regularizer,
            dtype=tf.float32,
            trainable=True,
        )

        self.bias = self.add_weight(
            shape=(self.num_classes - 1,),
            name=self.name + "_bias",
            regularizer=self.bias_regularizer,
            initializer="zeros",
            dtype=tf.float32,
            trainable=True,
        )

    def call(self, inputs):
        kernelized_inputs = tf.matmul(inputs, self.kernel)

        logits = kernelized_inputs + self.bias

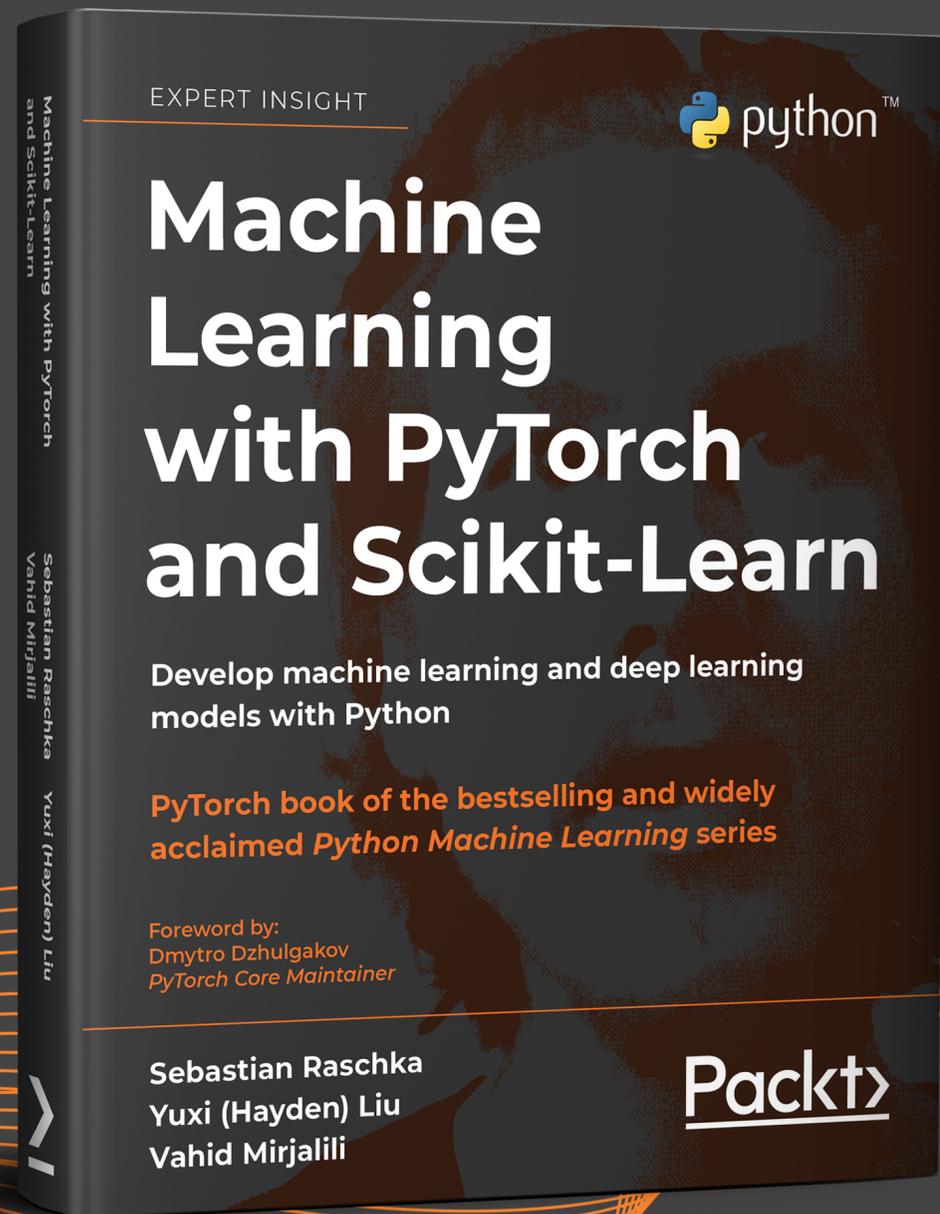
        if self.activation is None:
            outputs = logits
        else:
            outputs = self.activation(logits)

        return outputs

    def get_config(self):
        config = super(CoralOrdinal, self).get_config()
        config.update(
            {
                "num_classes": self.num_classes,
                "kernel_regularizer": self.kernel_regularizer,
                "bias_regularizer": self.bias_regularizer,
            }
        )
        return config
```

https://github.com/ck37/coral-ordinal/blob/master/coral_ordinal/layer.py

Live Demo



<https://sebastianraschka.com/books/>

<https://github.com/rasbt/machine-learning-book>



Lightning
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<https://www.pytorchlightning.ai/events/devcon2022nyc>

Live Demo

<https://github.com/PyTorchLightning/dataumbrella22-intro-pytorch>

Introduction to PyTorch

and Scaling PyTorch Code Using LightningLite

Sebastian Raschka & Adrian Wälchli



Data Umbrella

May 10th, 2022

What lies ahead of you



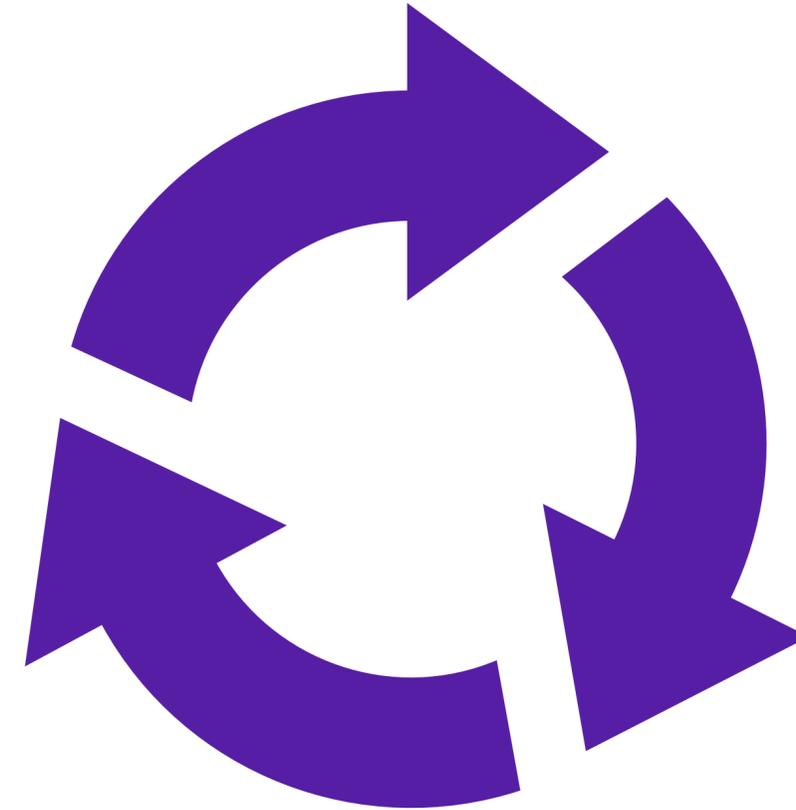
Lightning Lite

Powered by Lightning Accelerators

Idea

Test

**Code /
Debug**



Run Experiments

Idea

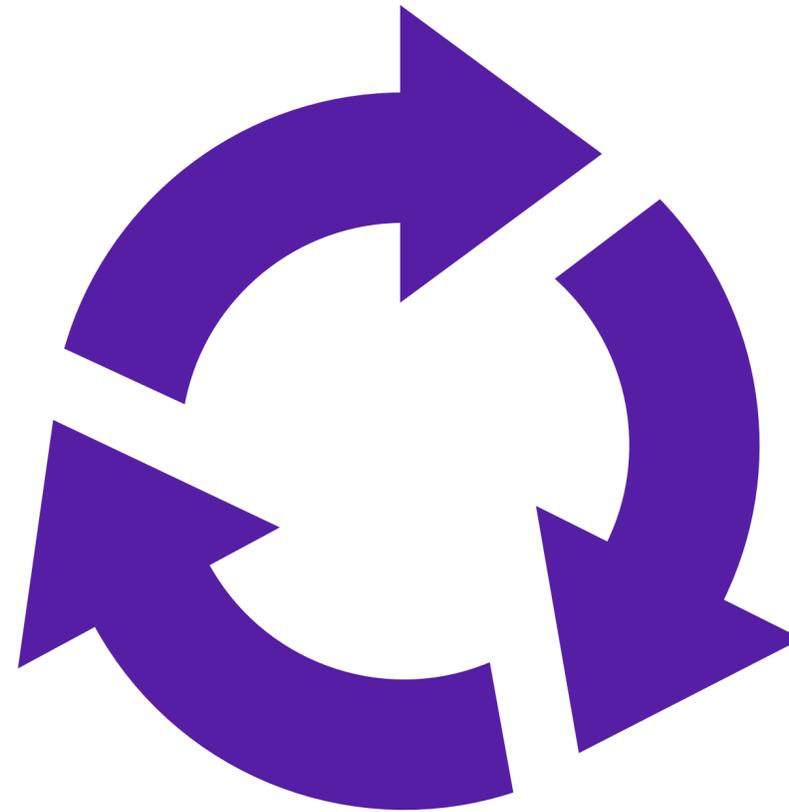
**Lots of
Boilerplate**

**Code /
Debug**

Test

Many hours!

Run Experiments



What's boilerplate code?

```
if args.gpu is not None:
    images = images.cuda(args.gpu, non_blocking=True)
if torch.cuda.is_available():
    target = target.cuda(args.gpu, non_blocking=True)
```

<https://github.com/pytorch/examples/blob/main/imagenet/main.py>

What's boilerplate code?

```
if args.distributed:
    if args.dist_url == "env://" and args.rank == -1:
        args.rank = int(os.environ["RANK"])
    if args.multiprocessing_distributed:
        # For multiprocessing distributed training, rank needs to be the
        # global rank among all the processes
        args.rank = args.rank * ngpus_per_node + gpu
    dist.init_process_group(backend=args.dist_backend,
                           init_method=args.dist_url,
                           world_size=args.world_size,
                           rank=args.rank)
```

<https://github.com/pytorch/examples/blob/main/imagenet/main.py>

What's boilerplate code?

```
if args.distributed:
    train_sampler = torch.utils.data.distributed.DistributedSampler(train_dataset)
else:
    train_sampler = None

train_loader = torch.utils.data.DataLoader(
    train_dataset, batch_size=args.batch_size, shuffle=(train_sampler is None),
    num_workers=args.workers, pin_memory=True, sampler=train_sampler
)
```

<https://github.com/pytorch/examples/blob/main/imagenet/main.py>

What does LightningLite do?

It handles all this boilerplate for you!

You get

CPU, GPU, multi-GPU, TPU

Multi-node

Mixed precision

For FREE, without the boilerplate

Let's do it!

```
pip install pytorch-lightning
```



PyTorch Lightning

www.pytorchlightning.ai

No changes to the model required!

```
import torch

class PyTorchCNN(torch.nn.Module):
    def __init__(self, num_classes):
        super().__init__()

        self.num_classes = num_classes
        self.features = torch.nn.Sequential(
            torch.nn.Conv2d(
                in_channels=3,
                out_channels=8,
                kernel_size=(3, 3),
                stride=(1, 1),
                padding=1,
            ),
            torch.nn.ReLU(),
            torch.nn.MaxPool2d(kernel_size=(2, 2), stride=(2, 2), padding=0),
            torch.nn.ReLU(),
            torch.nn.Conv2d(
                in_channels=8,
                out_channels=16,
                kernel_size=(3, 3),
                stride=(1, 1),
                padding=1,
            ),
            torch.nn.ReLU(),
            torch.nn.MaxPool2d(kernel_size=(2, 2), stride=(2, 2), padding=0),
        )

        self.classifier = torch.nn.Sequential(
            torch.nn.Flatten(),
            torch.nn.Linear(784, 128),
            torch.nn.ReLU(),
            torch.nn.Linear(128, num_classes),
        )

    def forward(self, x):
        x = self.features(x)
        x = self.classifier(x)
        return x
```

No changes to the data required!

```
from torch.utils.data import DataLoader

train_loader = DataLoader(
    dataset=train_dset,
    batch_size=batch_size,
    drop_last=True,
    num_workers=4,
    shuffle=True,
)

valid_loader = DataLoader(
    dataset=valid_dset,
    batch_size=batch_size,
    drop_last=False,
    num_workers=4,
    shuffle=False,
)

test_loader = DataLoader(
    dataset=test_dset,
    batch_size=batch_size,
    drop_last=False,
    num_workers=4,
    shuffle=False,
)
```

The LightningLite Skeleton

```
from pytorch_lightning_lite import LightningLite

class Lite(LightningLite):
    def run(self):

        # Here goes the training code

Lite().run()
```

Initializing the model and optimizer

Sets up model and optimizer for distributed training!

```
class Lite(LightningLite):  
    def run(self):  
  
        model = PyTorchCNN(num_classes=num_classes)  
model = model.to(device)  
        optimizer = torch.optim.Adam(model.parameters(), lr=learning_rate)  
  
        model, optimizer = self.setup(model, optimizer)  
  
        # ...
```

Setting up the data loaders

Automatically
moves the
data to the
right device!

```
class Lite(LightningLite):  
    def run(self):  
  
        model = PyTorchCNN(num_classes=num_classes)  
        optimizer = torch.optim.Adam(model.parameters(), lr=learning_rate)  
  
        model, optimizer = self.setup(model, optimizer)  
  
        train_dataloader = self.setup_data_loaders(train_dataloader)  
        val_dataloader = self.setup_data_loaders(val_dataloader)  
        test_dataloader = self.setup_data_loaders(test_dataloader)  
  
        # ...
```

Iterating over the training examples

The features
and targets
are already on
the device!

```
class Lite(LightningLite):  
    def run(self):  
  
        # ...  
  
        for epoch in range(num_epochs):  
            model = model.train()  
            for batch_idx, (features, targets) in enumerate(train_loader):  
  
                features, targets = features.to(device), targets.to(device)  
  
            # ...
```

Updating the model weights

You only need to replace
loss.backward()
with
self.backward(loss)

```
class Lite(LightningLite):
    def run(self):

        # ...

        for epoch in range(num_epochs):
            model = model.train()
            for batch_idx, (features, targets) in enumerate(train_loader):

                ### Forward pass
                logits = model(features)
                loss = F.cross_entropy(logits, targets)

                ### Backward pass (backpropagation)
                optimizer.zero_grad()
                loss.backward()
                self.backward(loss)

                ### Update model parameters
                optimizer.step()

            # ...
```

We're done. Why did we do this again?

Accelerate your PyTorch code!



```
# Everything on CPU
Lite().run()

# One GPU
Lite(accelerator="gpu", devices=1).run()

# Multiple GPUs
Lite(accelerator="gpu", devices=4).run()

# Specific GPU IDs
Lite(accelerator="gpu", devices=[2, 3]).run()

# TPU
Lite(accelerator="tpu", devices=8).run()

# Select available hardware automatically!
Lite(accelerator="auto", devices="auto").run()
```

Mixed Precision saves you memory



```
# Default precision setting is 32-bit  
Lite(accelerator="gpu", devices=1, precision=32).run()  
  
# Save memory with mixed 16-bit precision  
Lite(accelerator="gpu", devices=1, precision=16).run()  
  
# Double precision is also supported  
Lite(accelerator="gpu", devices=1, precision=64).run()
```

Try different strategies for best performance



```
# Best for multi-GPU in Jupyter notebooks
Lite(accelerator="gpu", devices=2, strategy="dp").run()

# Best for single and multi-node training
Lite(accelerator="gpu", devices=4, strategy="ddp").run()

# Sharded training saves memory for very large models!
Lite(accelerator="gpu", devices=8, strategy="ddp_sharded").run()

# For even bigger models
Lite(accelerator="gpu", devices=8, strategy="deepspeed").run()
```

When you're ready, level up in Lightning.

IPU Accelerator

Fault-tolerance

Progress Bar

Mixed Precision

Multi-GPU

Reproducibility

Logging

Checkpointing

Hyperparameter Tuner

Profiling

Cloud Computing

Metrics

Multi-Node

Loops

CLI

Gradient Accumulation

Early Stopping

Quantization

TPU Accelerator

HPU Accelerator

Visit docs.pytorchlightning.ai

[Get Started](#)[Blog](#)[Docs](#) [GitHub](#)[Train on the cloud](#)

latest

Get Started

[Lightning in 15 minutes](#)

Installation

Level Up

Basic skills

Intermediate skills

Advanced skills

Expert skills

[Docs](#) > [Lightning in 15 minutes](#)

LIGHTNING IN 15 MINUTES

Required background: None

Goal: In this guide, we'll walk you through the 7 key steps of a typical Lightning workflow.

PyTorch Lightning is the deep learning framework with “batteries included” for practitioners and learning engineers who need maximal flexibility while super-charging performance.

[Join our community](#)

Lightning organizes PyTorch code to remove boilerplate and unlock scalability.

PYTORCH

PYTORCH LIGHTNING

Why is Lightning not in PyTorch?

The End

Supplementary

Step 3: Defining the dataset

MNIST: The “Hello World” of deep learning

Training images



MNIST:

The “Hello World” of deep learning

Training images



test	Today at 10:51 AM	-- Folder
> 0	Today at 10:51 AM	-- Folder
> 1	Today at 10:51 AM	-- Folder
> 2	Today at 10:51 AM	-- Folder
> 3	Today at 10:51 AM	-- Folder
> 4	Today at 10:51 AM	-- Folder
> 5	Today at 10:51 AM	-- Folder
> 6	Today at 10:51 AM	-- Folder
> 7	Today at 10:51 AM	-- Folder
> 8	Today at 10:51 AM	-- Folder
> 9	Today at 10:51 AM	-- Folder
train	Today at 10:51 AM	-- Folder
> 0	Today at 10:51 AM	-- Folder
> 1	Today at 10:51 AM	-- Folder
> 2	Today at 10:51 AM	-- Folder
> 3	Today at 10:51 AM	-- Folder
> 4	Today at 10:51 AM	-- Folder
> 5	Today at 10:51 AM	-- Folder
> 6	Today at 10:51 AM	-- Folder
> 7	Today at 10:51 AM	-- Folder
> 8	Today at 10:51 AM	-- Folder
> 9	Today at 10:51 AM	-- Folder

Building the dataset from folder structures

```
from torch.utils.data.dataset import random_split
from torchvision.datasets import ImageFolder

train_dset = ImageFolder(root="mnist-pngs/train", transform=data_transforms["train"])

train_dset, valid_dset = random_split(train_dset, lengths=[55000, 5000])

test_dset = ImageFolder(root="mnist-pngs/test", transform=data_transforms["test"])
```

Defining optional transformations



```
from torch.utils.data.dataset import random_split
from torchvision.datasets import ImageFolder

train_dset = ImageFolder(root="mnist-pngs/train", transform=data_transforms["train"])

train_dset, valid_dset = random_split(train_dset, lengths=[55000, 5000])

test_dset = ImageFolder(root="mnist-pngs/test", transform=data_transforms["test"])
```



```
from torchvision import transforms

data_transforms = {
    "train": transforms.Compose(
        [
            transforms.Resize(32),
            transforms.RandomCrop((28, 28)),
            transforms.ToTensor(),
            # normalize images to [-1, 1] range
            transforms.Normalize((0.5, 0.5, 0.5), (0.5, 0.5, 0.5)),
        ]
    ),
}
```

Defining optional transformations



```
from torch.utils.data.dataset import random_split
from torchvision.datasets import ImageFolder

train_dset = ImageFolder(root="mnist-pngs/train", transform=data_transforms["train"])
train_dset, valid_dset = random_split(train_dset, lengths=[55000, 5000])
test_dset = ImageFolder(root="mnist-pngs/test", transform=data_transforms["test"])
```



```
data_transforms = {
    # ...
    "test": transforms.Compose(
        [
            transforms.Resize((32, 32)),
            transforms.CenterCrop((28, 28)),
            transforms.ToTensor(),
            # normalize images to [-1, 1] range
            transforms.Normalize((0.5, 0.5, 0.5), (0.5, 0.5, 0.5)),
        ]
    ),
}
```



```
from torch.utils.data import DataLoader
```

```
train_loader = DataLoader(  
    dataset=train_dset,  
    batch_size=batch_size,  
    drop_last=True,  
    num_workers=4,  
    shuffle=True,  
)
```



```
from torch.utils.data import DataLoader
```

```
train_loader = DataLoader(  
    dataset=train_dset,  
    batch_size=batch_size,  
    drop_last=True,  
    num_workers=4,  
    shuffle=True,  
)
```



```
valid_loader = DataLoader(  
    dataset=valid_dset,  
    batch_size=batch_size,  
    drop_last=False,  
    num_workers=4,  
    shuffle=False,  
)
```



```
from torch.utils.data import DataLoader

train_loader = DataLoader(
    dataset=train_dset,
    batch_size=batch_size,
    drop_last=True,
    num_workers=4,
    shuffle=True,
)
```



```
valid_loader = DataLoader(
    dataset=valid_dset,
    batch_size=batch_size,
    drop_last=False,
    num_workers=4,
    shuffle=False,
)
```



```
test_loader = DataLoader(
    dataset=test_dset,
    batch_size=batch_size,
    drop_last=False,
    num_workers=4,
    shuffle=False,
)
```